

Mercator's Projection

Andrew Geldean

Computer Engineering

November 14, 2014

Introduction

- Cylindrical projection
- Derivation of equations
- Truncation and Scale Factor
- Loxodromes and Geodesics
- Calculating Distance

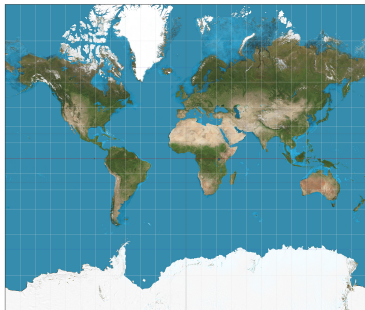


Figure 1 : Mercator's Projection

Projecting the Globe

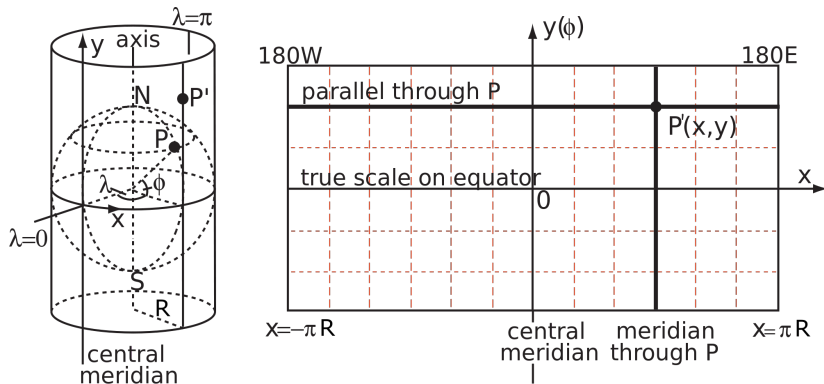
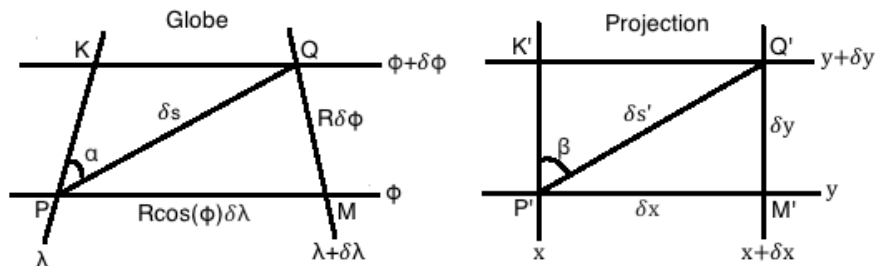


Figure 2 : Geometry of a cylindrical projection.

- Geographic coordinates of latitude ϕ and longitude λ
- Tangential to globe at equator
- Radius of a parallel is $R\cos(\phi)$

Small Element Geometry



$$\tan \alpha = \frac{R \cos(\phi) \delta \lambda}{R \delta \phi} \quad \text{and} \quad \tan \beta = \frac{\delta x}{\delta y}$$

Parallel Scale Factor $k(\phi) = \frac{P'M'}{PM} = \frac{\delta x}{R \cos(\phi) \delta \lambda}$

Meridian Scale Factor $h(\phi) = \frac{P'K'}{PK} = \frac{\delta y}{R \delta \phi}$

Deriving Mercator's Projection

$$\tan\beta = \frac{R\sec\phi}{y'(\phi)} \tan\alpha, \quad k = \sec\phi, \quad h = \frac{y'(\phi)}{R}$$

Equality of Angles: $\alpha = \beta \longrightarrow y'(\phi) = R\sec(\phi)$

Equality of Scale Factors: $h = k \longrightarrow y'(\phi) = R\sec(\phi)$

Therefore,

$$x = R(\lambda - \lambda_0) \text{ and } y = R \ln \left[\tan \left(\frac{\pi}{4} + \frac{\phi}{2} \right) \right]$$

And inversely,

$$\lambda = \lambda_0 + \frac{x}{R} \text{ and } \phi = 2 \tan^{-1} \left[e^{\left(\frac{y}{R} \right)} \right] - \frac{\pi}{2}$$

Truncation and Scale Factor

The ordinate y approaches infinity as the latitude approaches the poles.

$$\begin{aligned}\phi &= 2 \tan^{-1} \left[e^{\left(\frac{y}{R}\right)} \right] - \frac{\pi}{2} \\ &= 2 \tan^{-1} \left[e^{\pi} \right] - \frac{\pi}{2} \\ &= 1.48842 \text{ radians} \\ &= 85.05133^\circ\end{aligned}$$

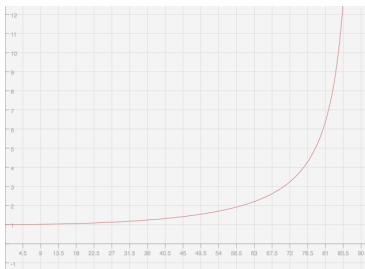


Figure 3 : Graph of Scale Factor vs. Latitude.

Loxodromes and Geodesics

Loxodromes

Paths, also known as rhumb lines, which cut a meridian on a given surface at any constant angle.

All straight lines on the Mercator's Projection are loxodromes.

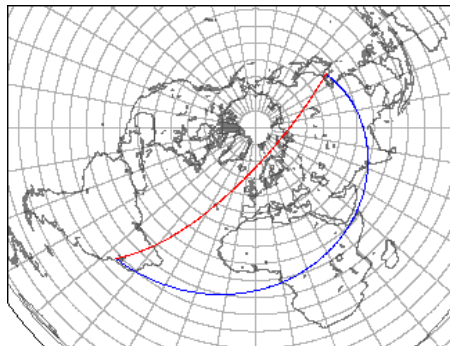
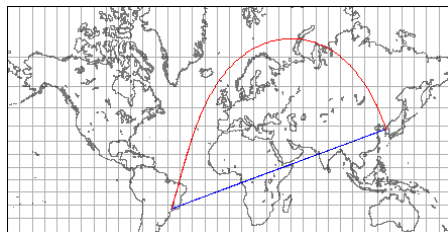


Figure 4 : Loxodromes vs Geodesics

Calculating Distance

Representative Fraction

The fraction $\frac{R}{a}$ is called the representative fraction.

It is also known the principal scale of the projection.

For example, if a map has an equatorial width of 31.4 cm, then its global radius is 5 cm, which translates to an RF of approximately $\frac{1}{130M}$.

There are two main problems when it comes to calculating distance using Mercator's projection:

- Variation of scale with latitude
- Straight lines on the map do not correspond to great circles

Short Distances: True Distance = rhumb distance \cong ruler distance $\times \frac{\cos\phi}{RF}$

For example, a line of 3mm, its midpoint at 40° , and an RF of $\frac{1}{130M}$, the true distance would be approximately 300km

Calculating Distance

Measuring longer distances requires different approaches

On the equator: True distance = $\frac{\text{ruler distance}}{RF}$

On other parallels: Parallel distance = ruler distance $\times \frac{\cos\phi}{RF}$

On a meridian: $m_{12} = a|\phi_1 - \phi_2|$

On a rhumb: $r_{12} = a \sec \alpha |\phi_1 - \phi_2| = a \sec \alpha \Delta\phi$

Sources

http://www.princeton.edu/~achaney/tmve/wiki100k/docs/Mercator_projection.html

http://en.wikipedia.org/wiki/Mercator_projection

<http://www.public.asu.edu/~aarios/resourcebank/maps/page10.html>

<http://kartoweb.itc.nl/geometrics/map20projections/body.htm>

<http://www.progonos.com/furuti/MapProj/Normal/CartProp/ShapePres/shapePres.html>